



# STEFANO NATALI

Pittura e  
3D work

## Profile

Painter and Visual 3D, he uses so-called traditional techniques (acrylics, oil, pastels and pencils on different supports, canvas, wood or paper), and digital technologies ranging from modeling and animation in the 3D field to Web content.

## Contact

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stefanonatali.it

## Experience

- 3D artist and painter**
- 2024** Initiation of multiple collaborations as a freelancer at national level in the field of 3D modeling and rendering (interior design, exterior, packaging etc..) at Stefano Natali Studio.
- 3D artist**
- 2000** Initiation of multiple collaborations as a freelancer at national level in the field of 3D modeling and rendering (interior design, exterior, packaging etc..) at Stefano Natali studio.
- Illustrator and cartoonist**
- 1985** Freelance in Milan with various publications in Italy and abroad.

## Instruction

- Albe Steiner, GRAPHICS & ADVERTISING**
- 1985** Ravenna, (Italy)
- ACADEMY OF FINE ARTS**
- 1984** Ravenna, (Italy)
- ART HIGH SCHOOL**
- 1980** Ravenna, (Italy)

## Skills

3D Modeling/Render



Creativity



Languages



Willingness work



Working in a team



Rapidity

